

From last time...



1) The slot machine in the picture has 3 "states," cherries, plums, and lemons.

a) List all the *microstates* of the machine.

b) How many microstates belong to the *macrostate*, "all the same"?

c) How many microstates belong to the *macrostate*, "mixture"?

d) What is the likelihood of achieving each macrostate?

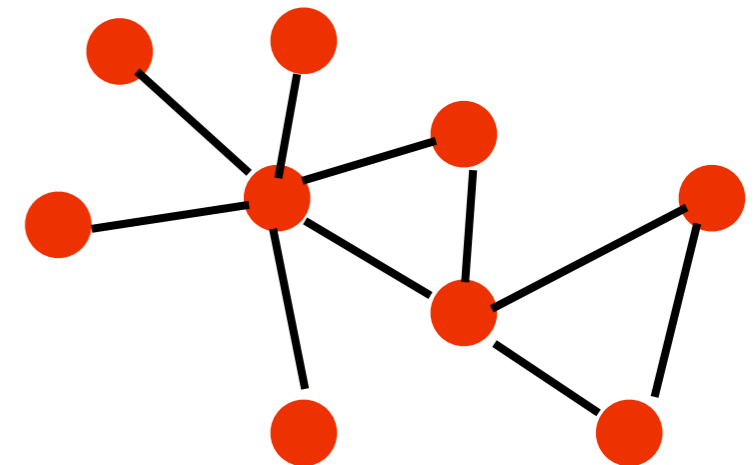
e) Which macrostate is the most likely? What does this tell you about its entropy? Is this macrostate an *ordered* or *disordered* macrostate? Why (try to use *information* in your argument)?

2. Use the network at right to answer the following:

a) What is the *degree* of each *node*?

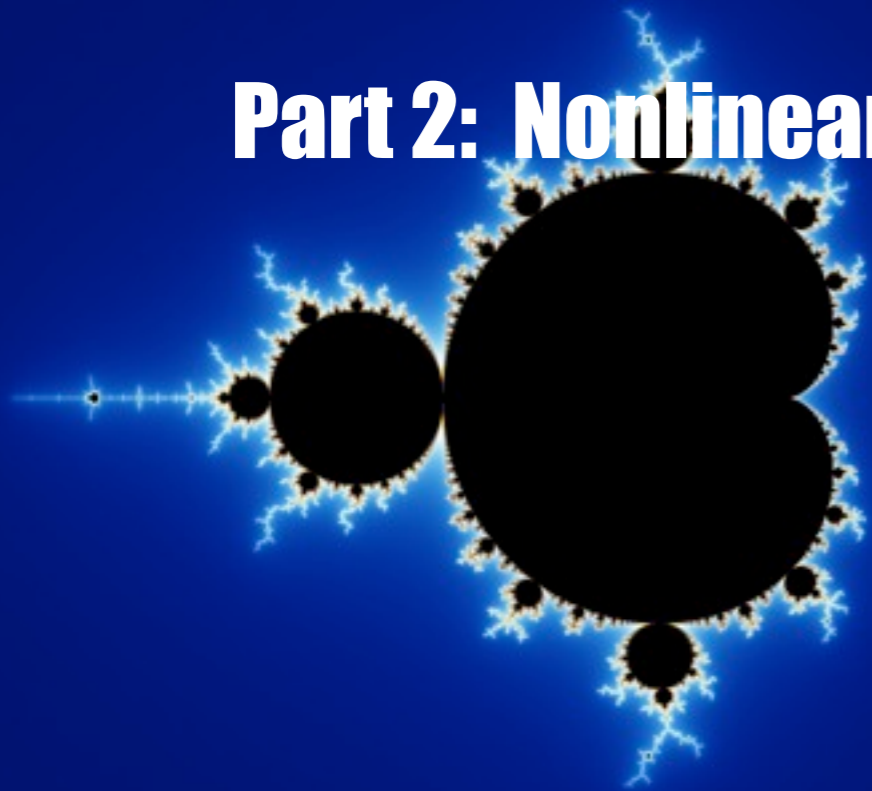
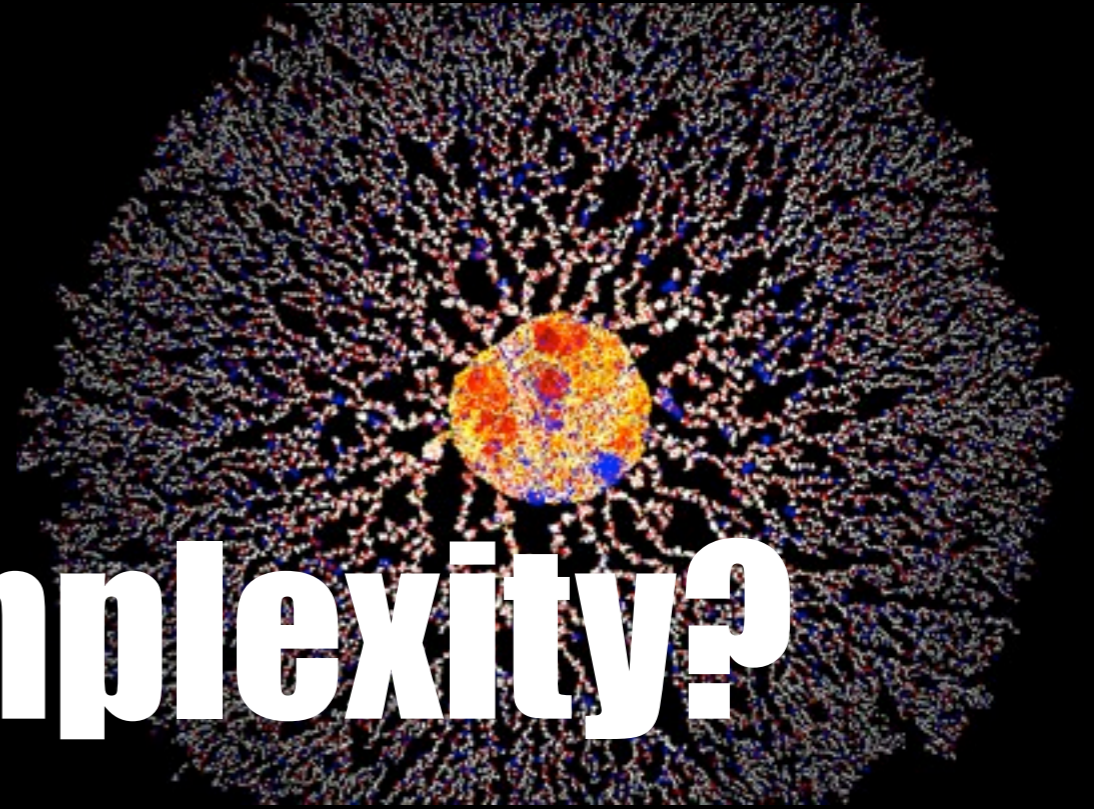
b) What is the *average clustering coefficient*?

(Hint: $C = (3 \times \text{Number of Triangles}) / (\text{Number of Triads})$)

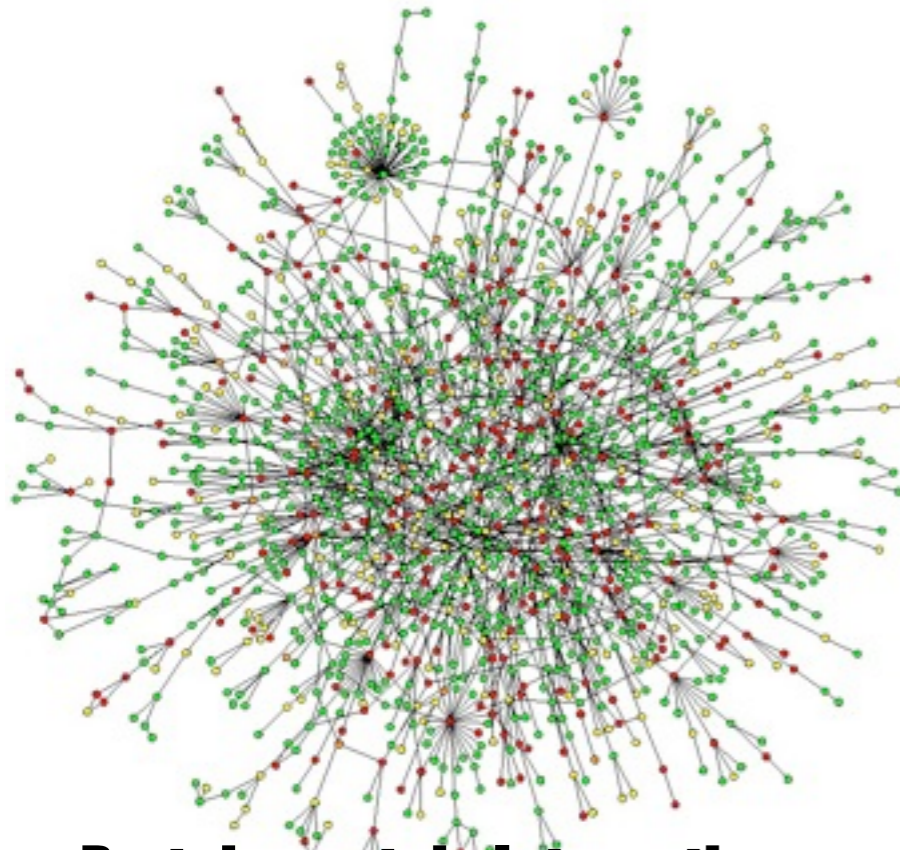


What is Complexity?

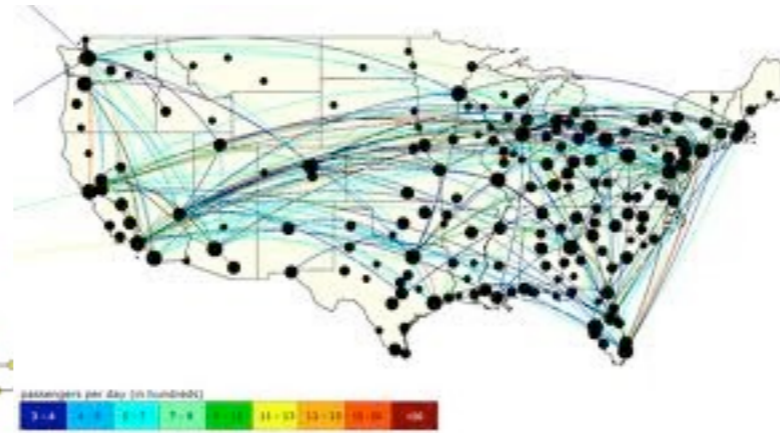
Part 2: Nonlinearity, Chaos and Emergence; Scaling and Fractality



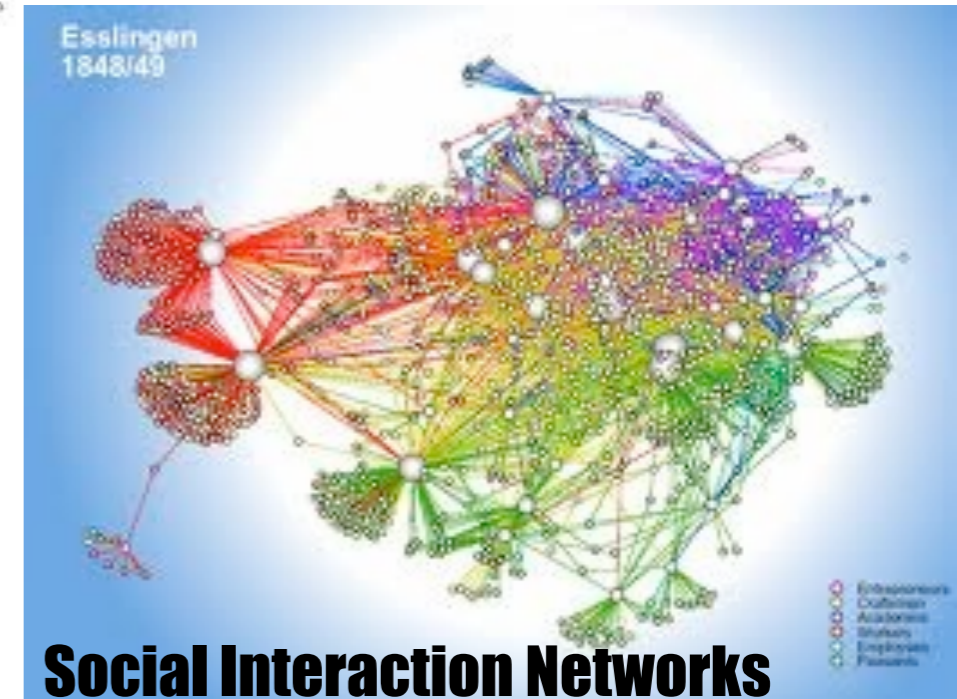
Systems as diverse as...



Protein-protein Interactions



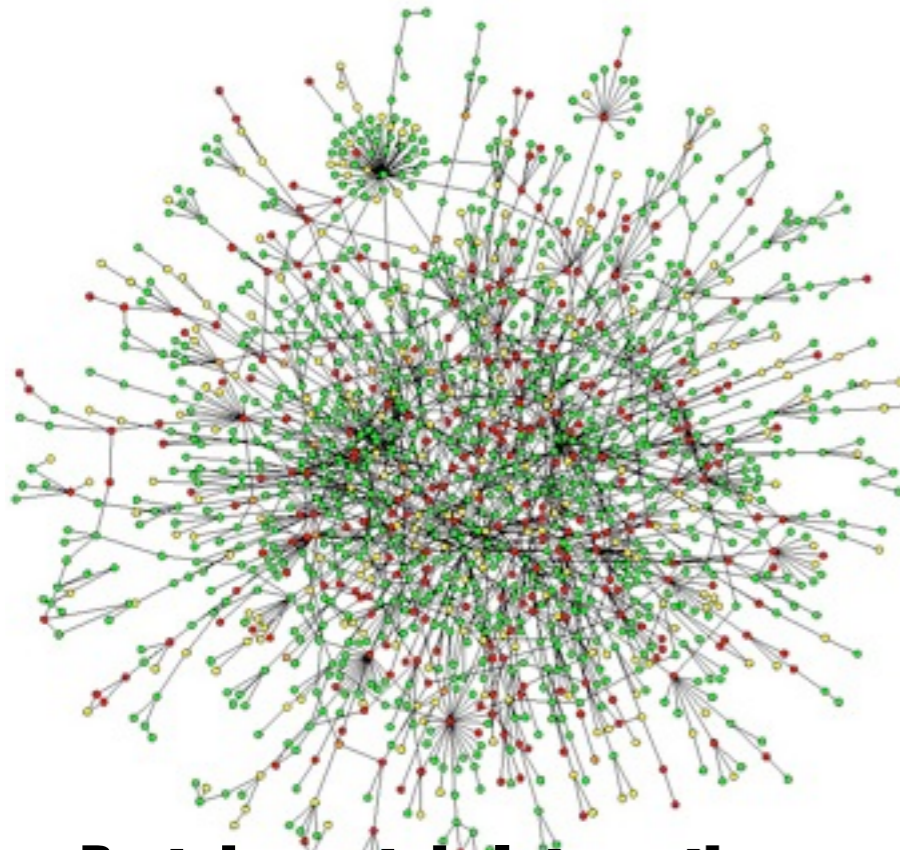
Air Traffic Networks



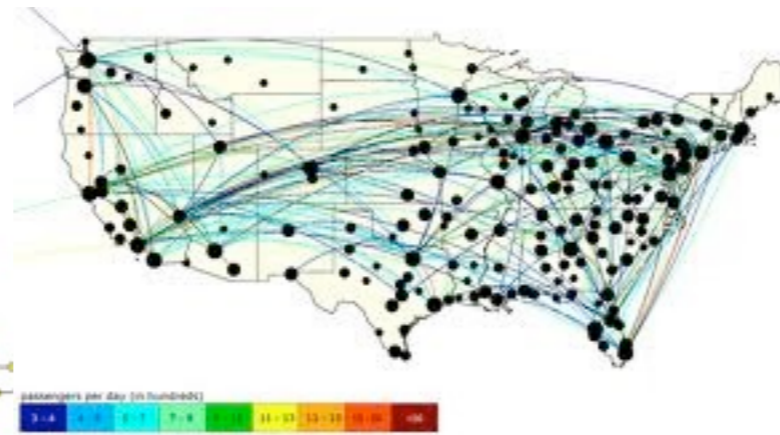
Social Interaction Networks

Contain similar information on a global scale because of...

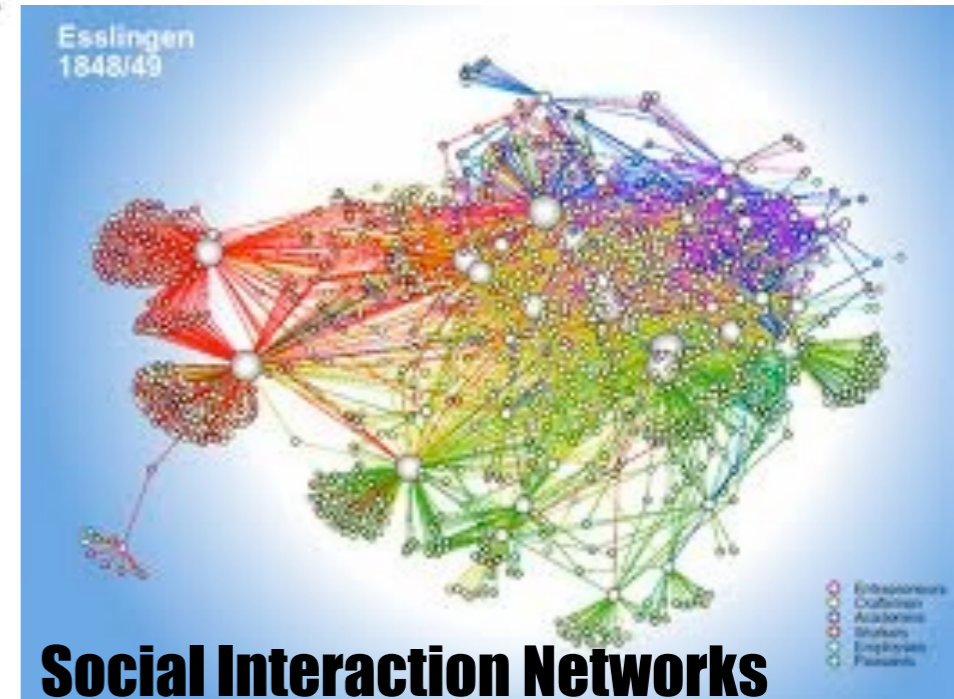
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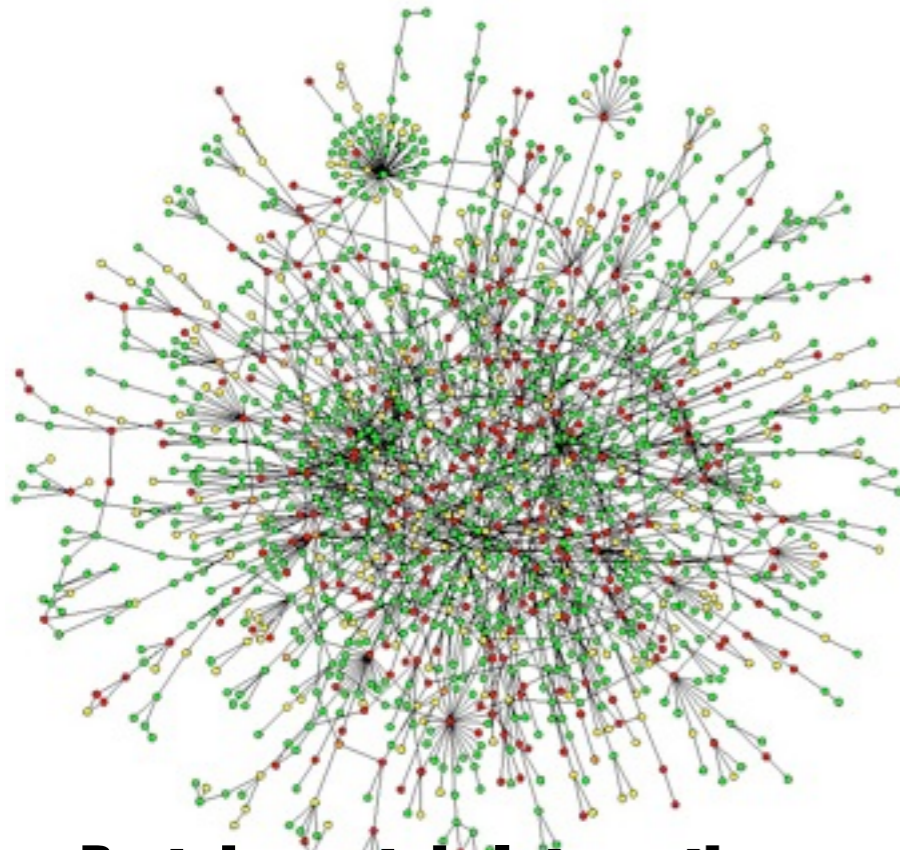


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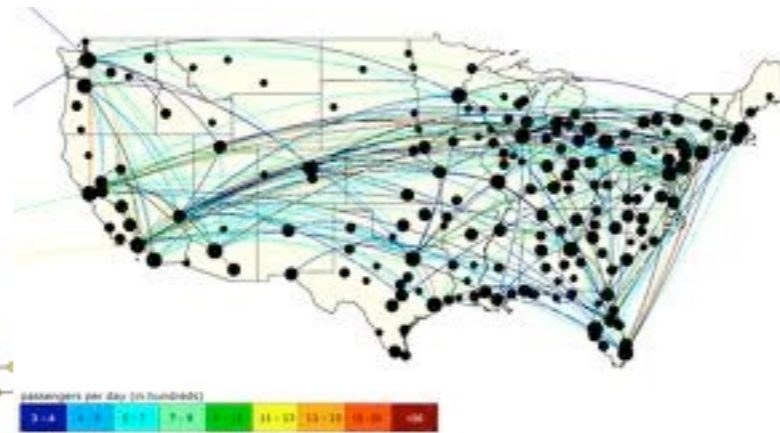
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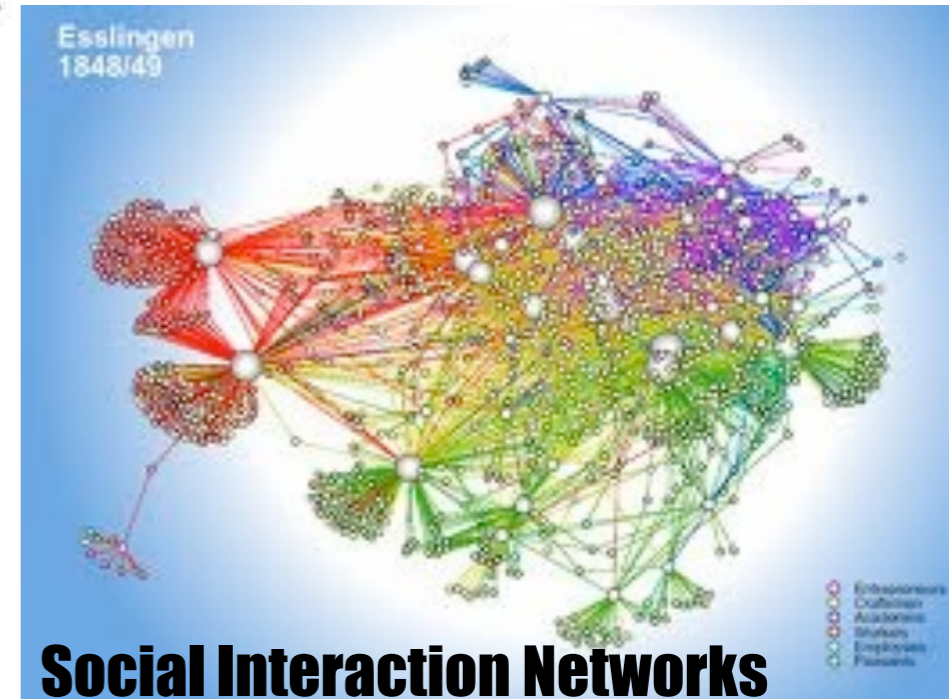
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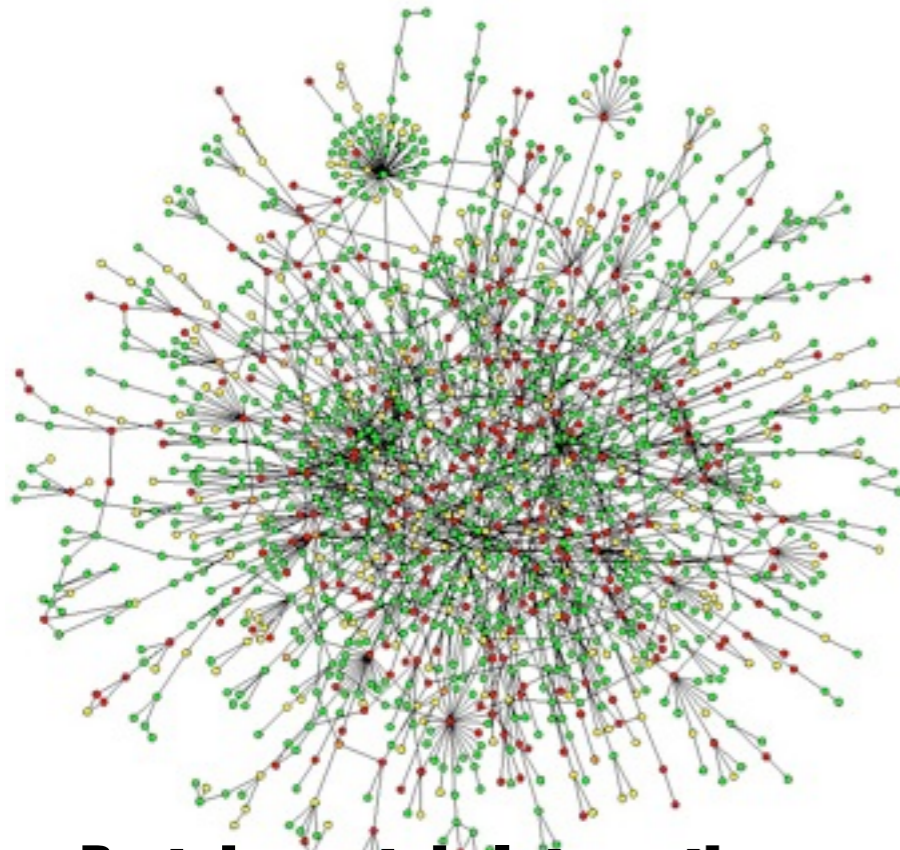
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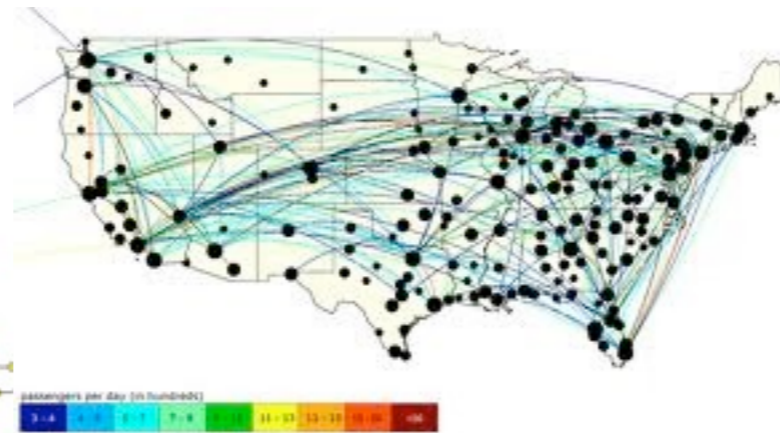
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Self-Organizing Behavior

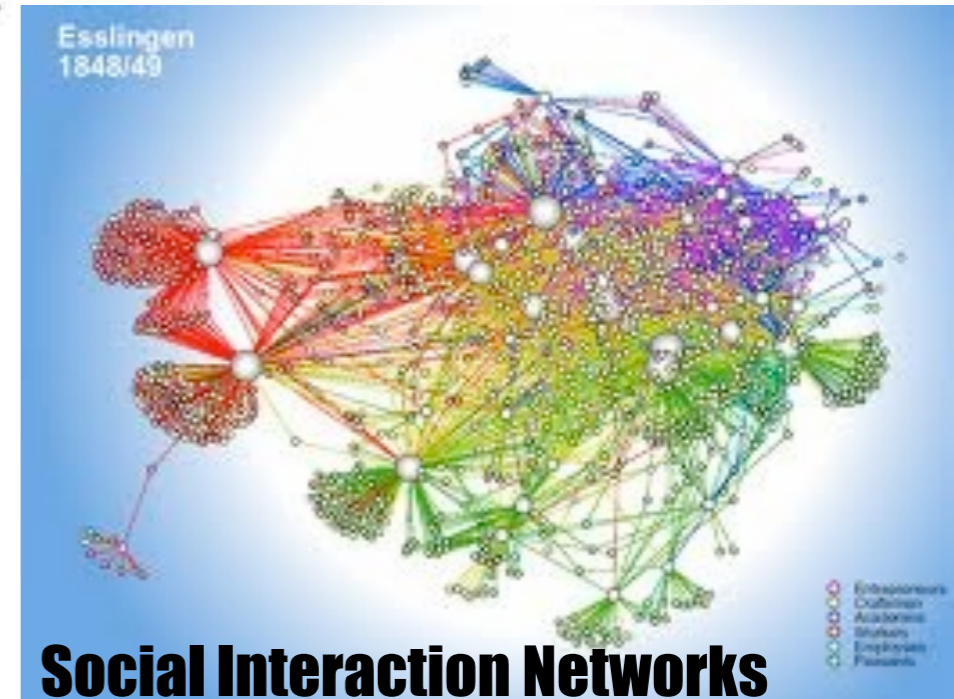
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Self-Organizing Behavior

Shared emergent properties!

Where do we use Complex Networks?

- Modeling network formation and structure (e.g. How do large social networks, like Facebook form?)
- Exploring disease/information spread in populations
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Statics



Dynamics

What is *dynamics*?



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- *How can systems change?*

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- *How can systems change?*

- *What types of behaviours are possible?*

- *What predictions about those behaviours can be made?*

A brief history of dynamics...

Isaac Newton



- Invents Calculus (math of motion and change)
- Laws of Motion
- *Kinematics* (how) vs. *Dynamics* (why)

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Library of Congress

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Henri Poincaré



- 3-body problem
- "Sensitive dependence on initial conditions"

Edward Lorenz
(and many others)



- "Butterfly Effect"
- Chaos

But *why* do some systems have this
"sensitivity to initial conditions"?!

Linear Systems



- Understand parts individually
- *Add* behaviours back together to understand whole system

Nonlinear Systems



- Individual parts *might* be understood
- Behaviour of whole is NOT simple sum of parts

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Nonlinearity

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A linear system

Population of breeding frogs. Each year, all frogs pair up to reproduce and each set of parents has exactly 4 offspring. The parents then die.

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Year 2



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Pond A



Pond B



Year 1

A linear system

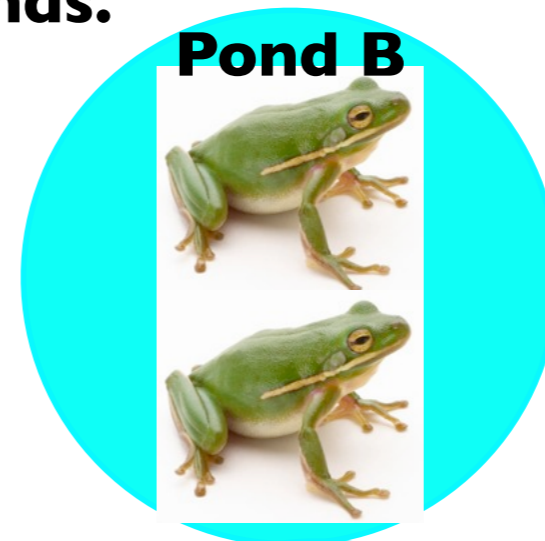
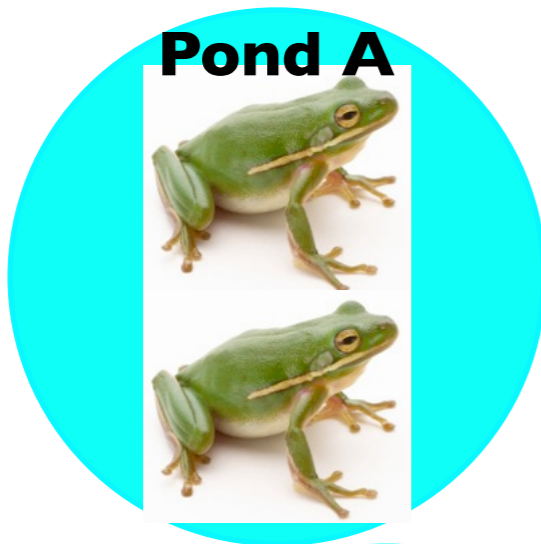
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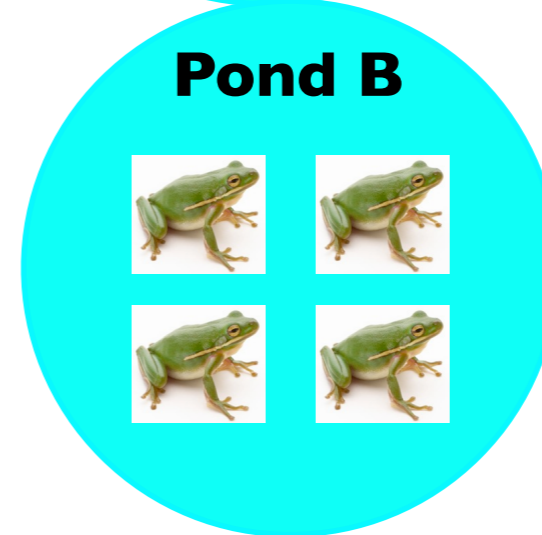
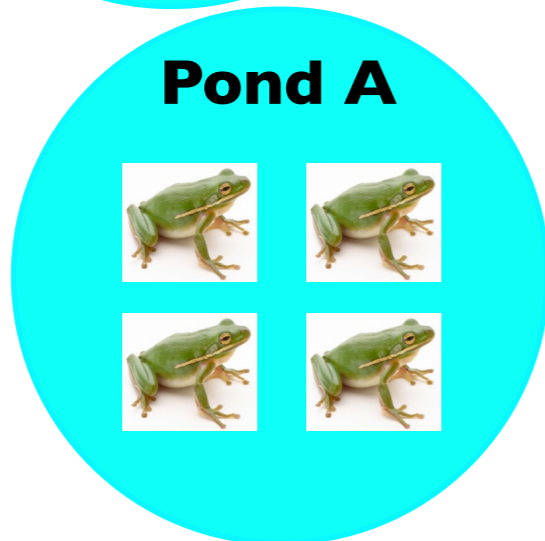


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Year 1



Year 2



A linear system

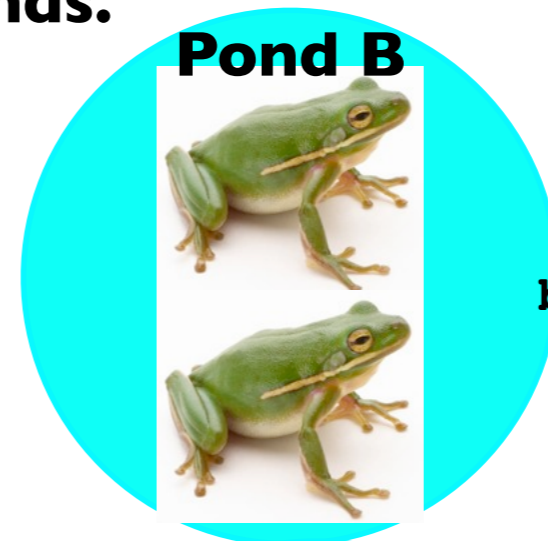
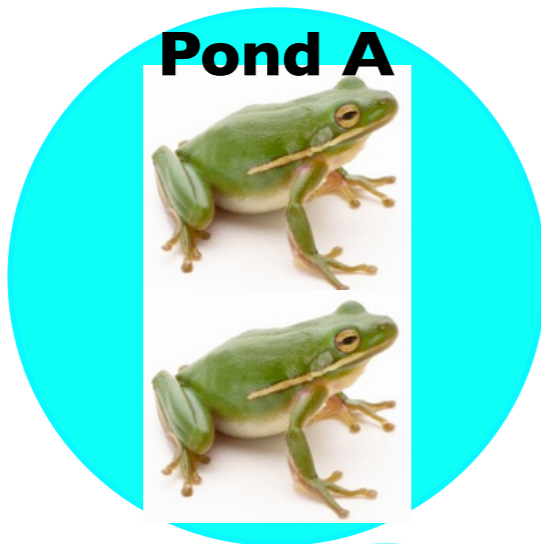
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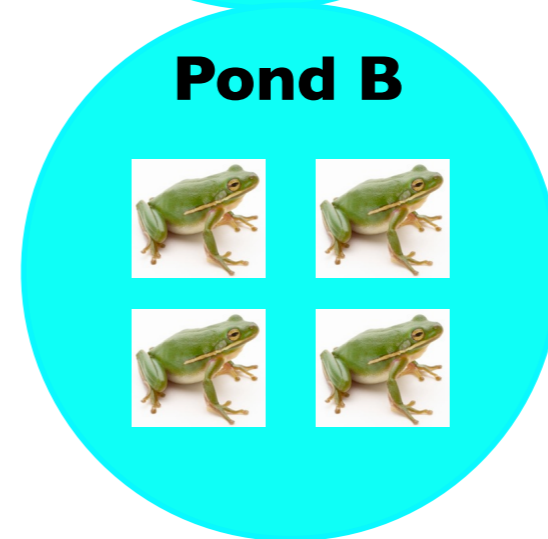
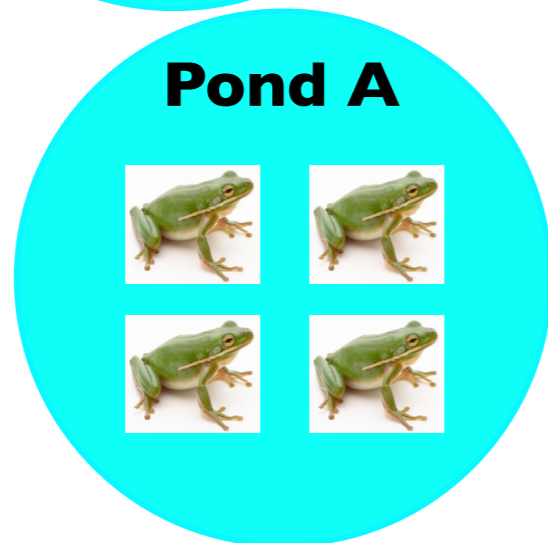
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Year 1



The "sum of frogs" remains the same because the reproductions can be "broken" apart and added back together.

Year 2




A nonlinear system: The Logistic Map

$$x_{t+1} = Rx_t(1-x_t)$$

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Size of next
generation's population



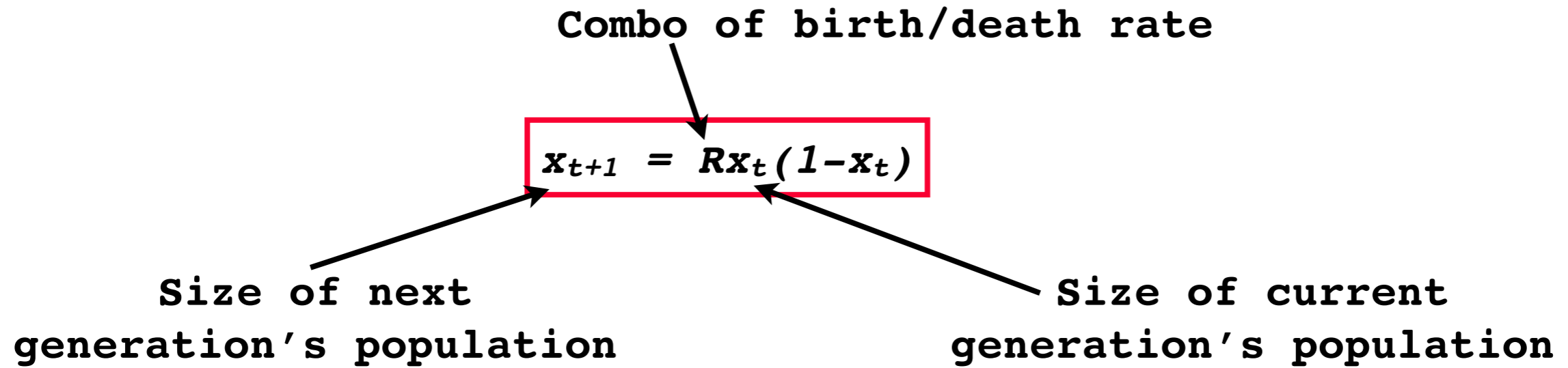
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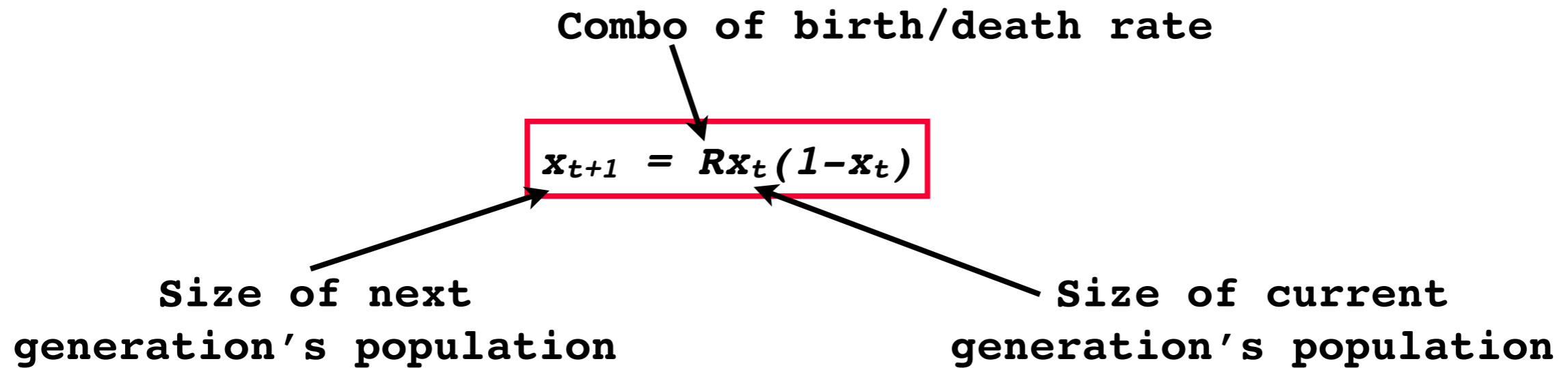
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A nonlinear system: The Logistic Map



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What happens if we change the value of R (and x_0)?

The Logistic Map: Experiment 1

$$x_{t+1} = Rx_t(1-x_t)$$

Start with $R=2$ and $x_0=.5$

-Make a plot of $x(t)$ vs. t

Repeat for $R=2$ and $x_0=.2$

-Make a plot of $x(t)$ vs. t

Repeat for $R=2$ and $x_0=.99$

-Make a plot of $x(t)$ vs. t

What do you notice?

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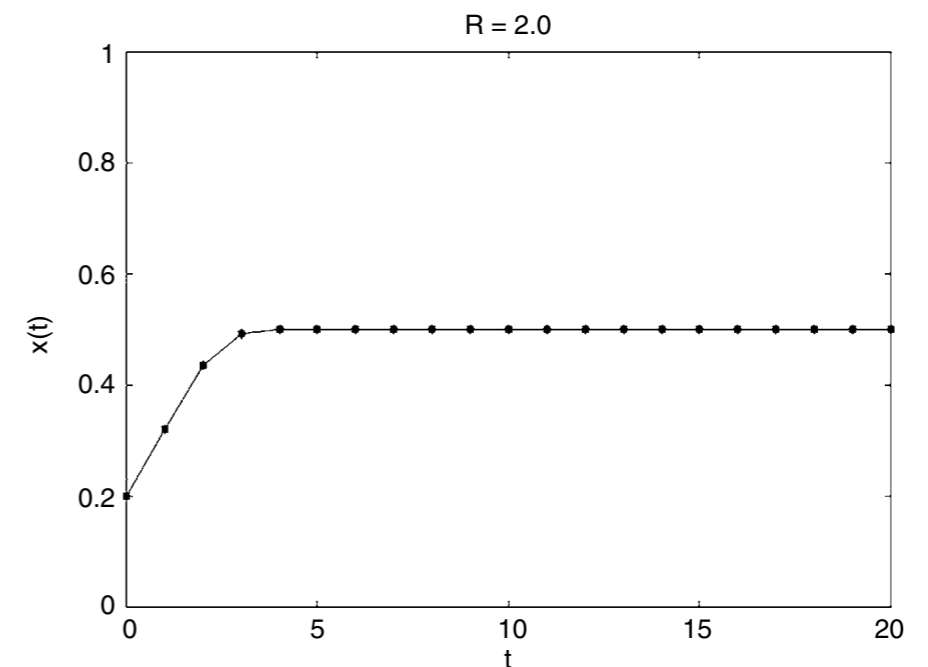
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Repeat for $R=2$ and $x_0=.99$

-Make a plot of $x(t)$ vs. t



$x(t)=.5$ is called a *fixed point*

Time to get there depends on x_0

Value is determined by R

What do you notice?

The Logistic Map: Experiment 2

$$x_{t+1} = Rx_t(1-x_t)$$

Start with $R=3.1$ and $x_0=.5$

-Make a plot of $x(t)$ vs. t

Repeat for $R=3.1$ and $x_0=.2$

-Make a plot of $x(t)$ vs. t

What do you notice?

Is there a fixed point?

The Logistic Map: Experiment 2

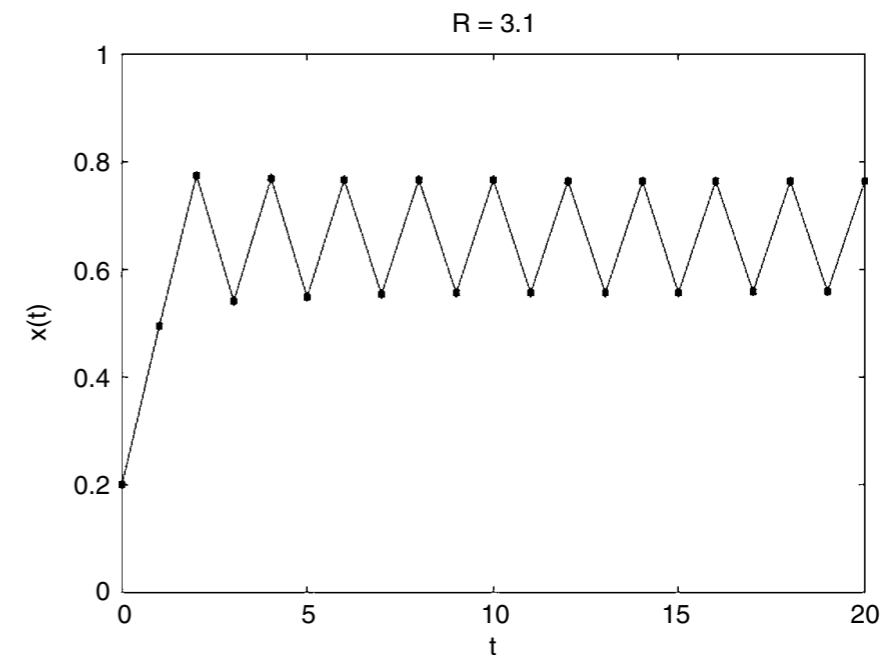
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What do you notice?

Is there a fixed point?

This is an *attractor* (the f.p. was, too)

- In this case, it is a *period-2* attractor because it oscillates between 2 values
- Time to “settle into” attractor depends on x_0
- Values and period of attractor depend on R

The Logistic Map: Experiment 3

$$x_{t+1} = Rx_t(1-x_t)$$

Start with $R=3.49$ and $x_0=.5$

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What do you notice?

How many fixed points are there?

What is the period?

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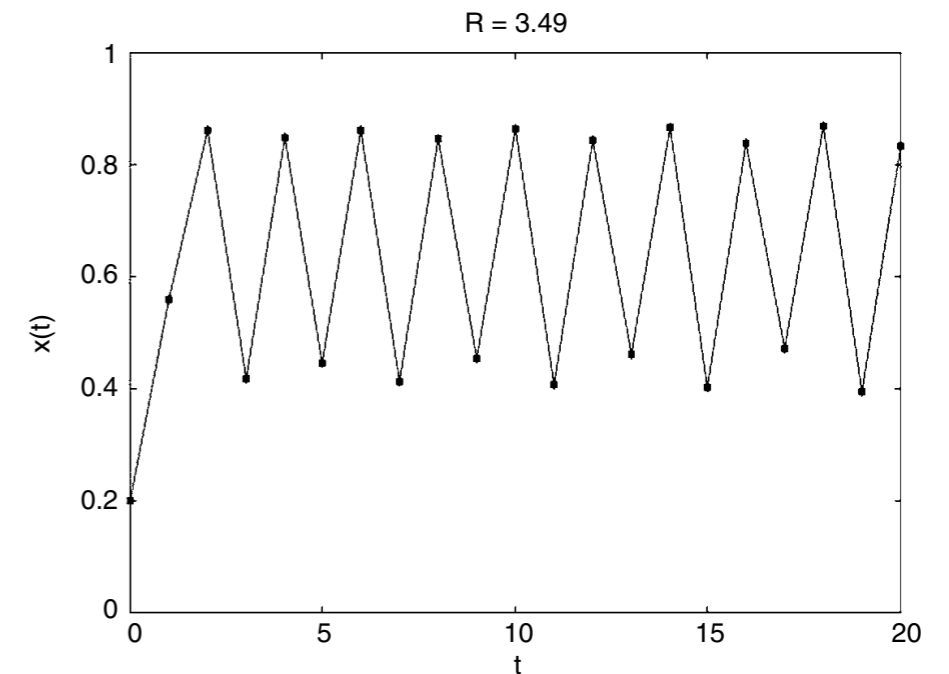
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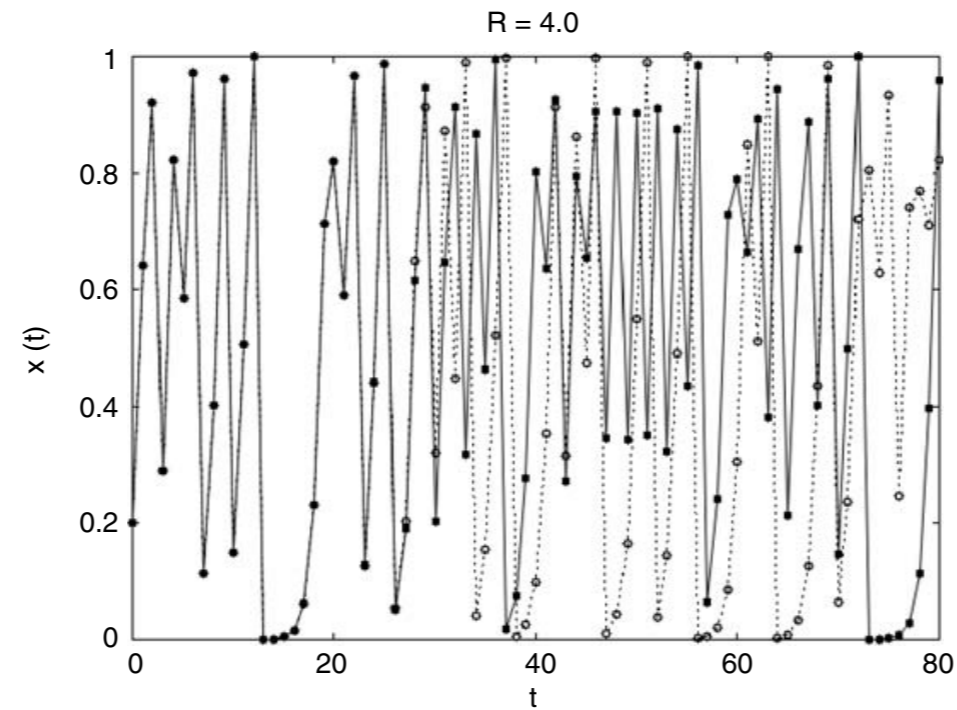


Period-4 attractor

The map has undergone a *period doubling*

The path to chaos...

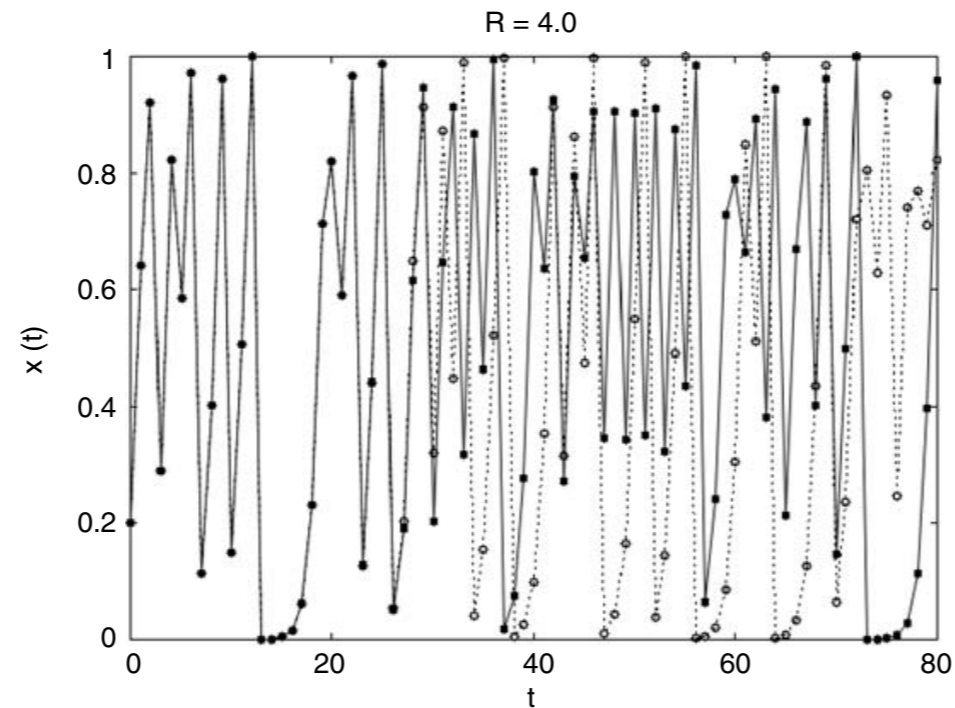
For smaller and smaller changes in R , period doublings keep happening until...



$R=3.569946$ (or thereabouts!)
Period becomes *infinite*-- i.e. CHAOS

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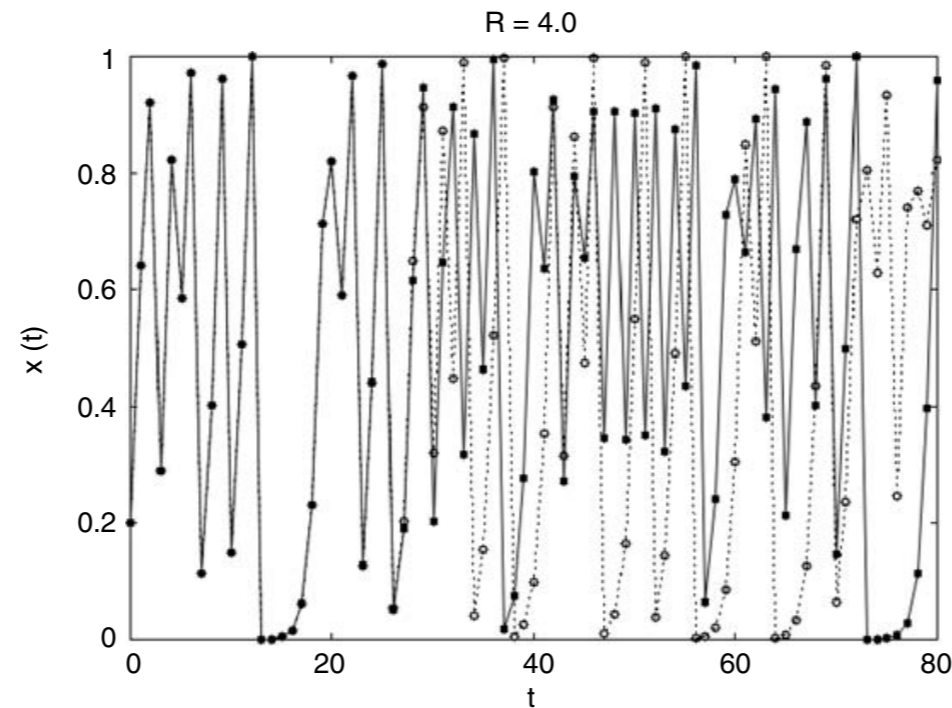
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Implications:

- Before infinite period, behaviours of logistic map are roughly predictable; after they are **NOT**
- For any R in chaotic region, any two values of x_0 arbitrarily close will yield trajectories that **DIVERGE!**

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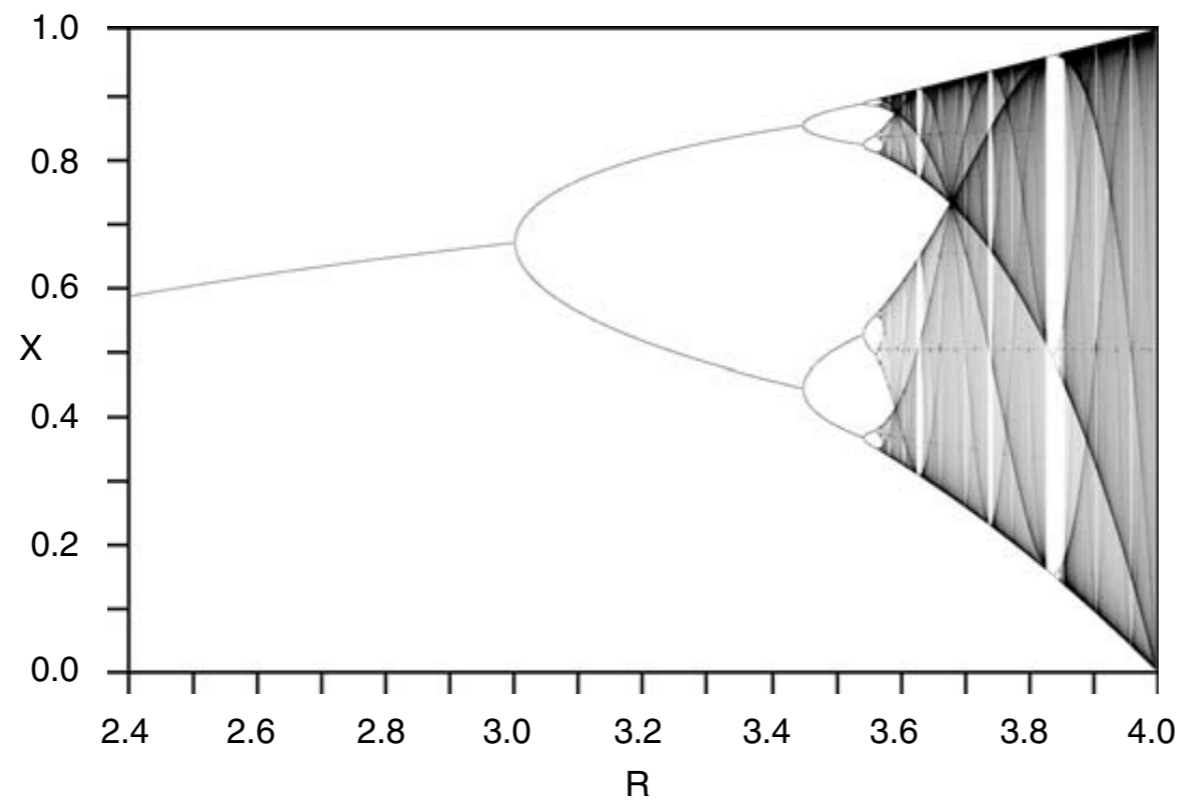
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Apparent randomness can arise from VERY simple deterministic systems!

Should we abandon all hope?!

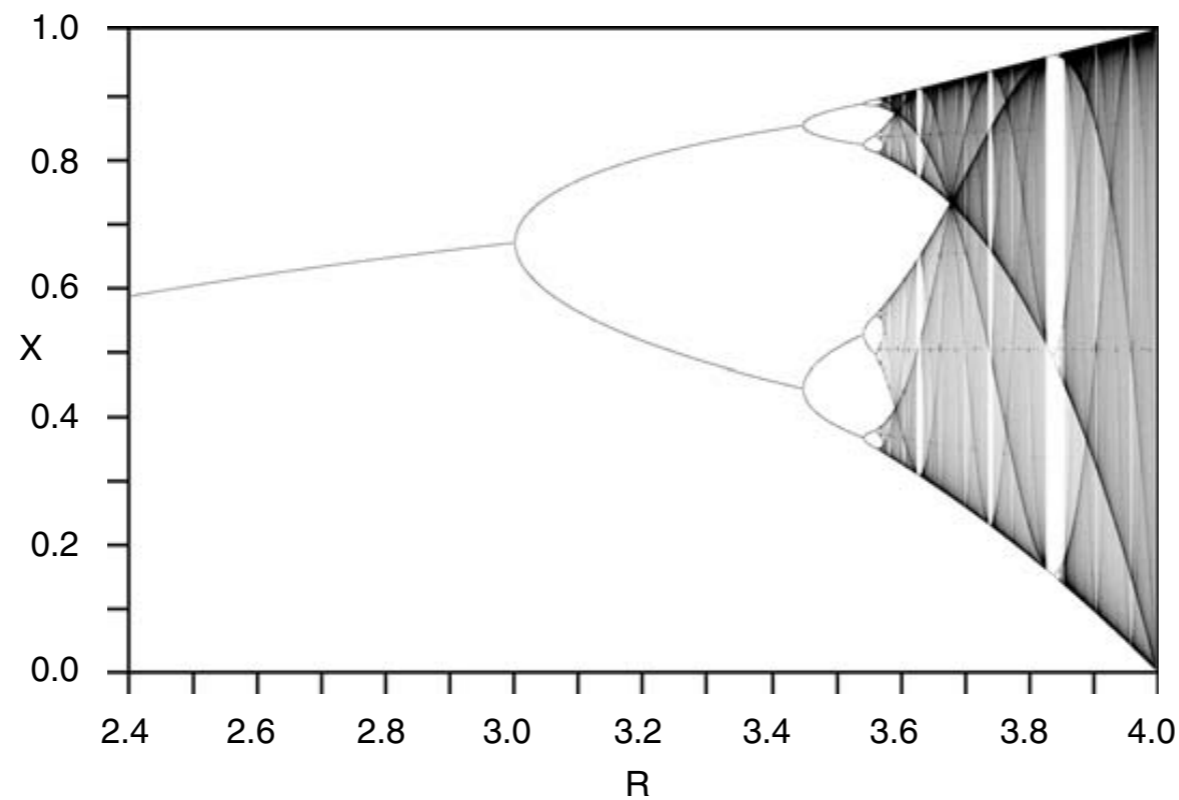
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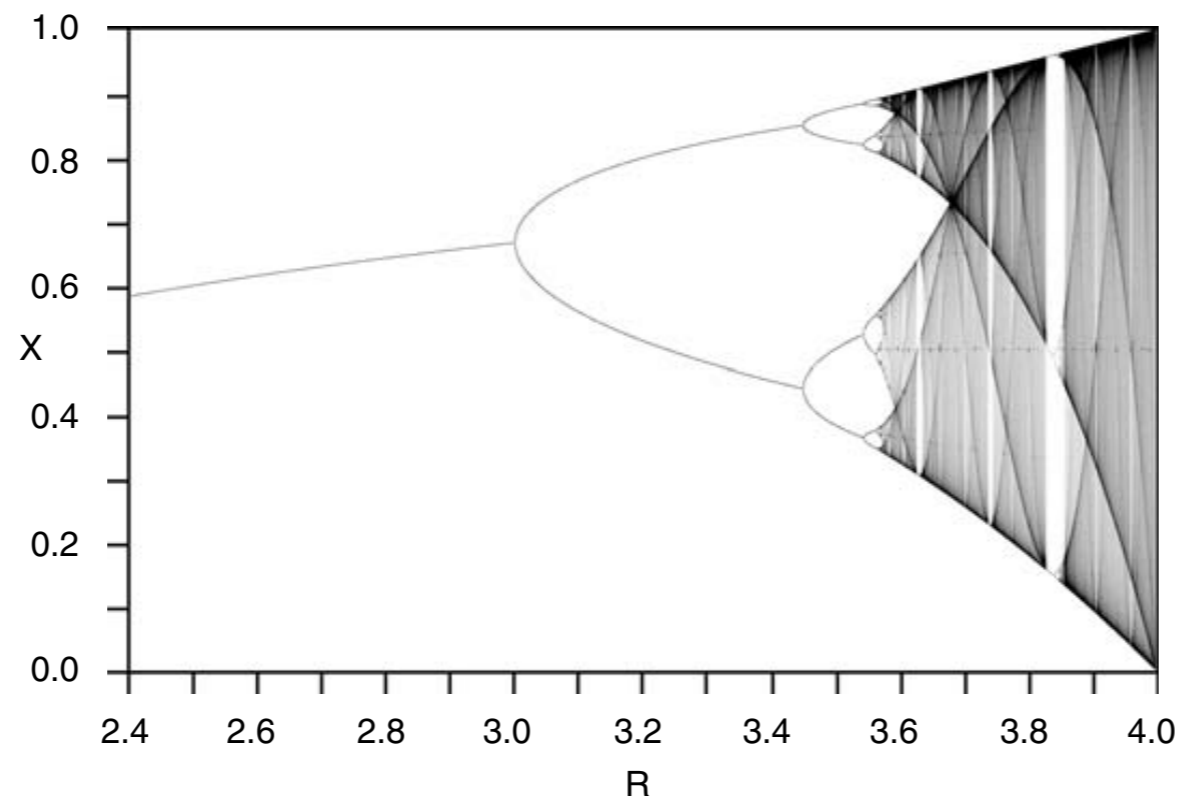


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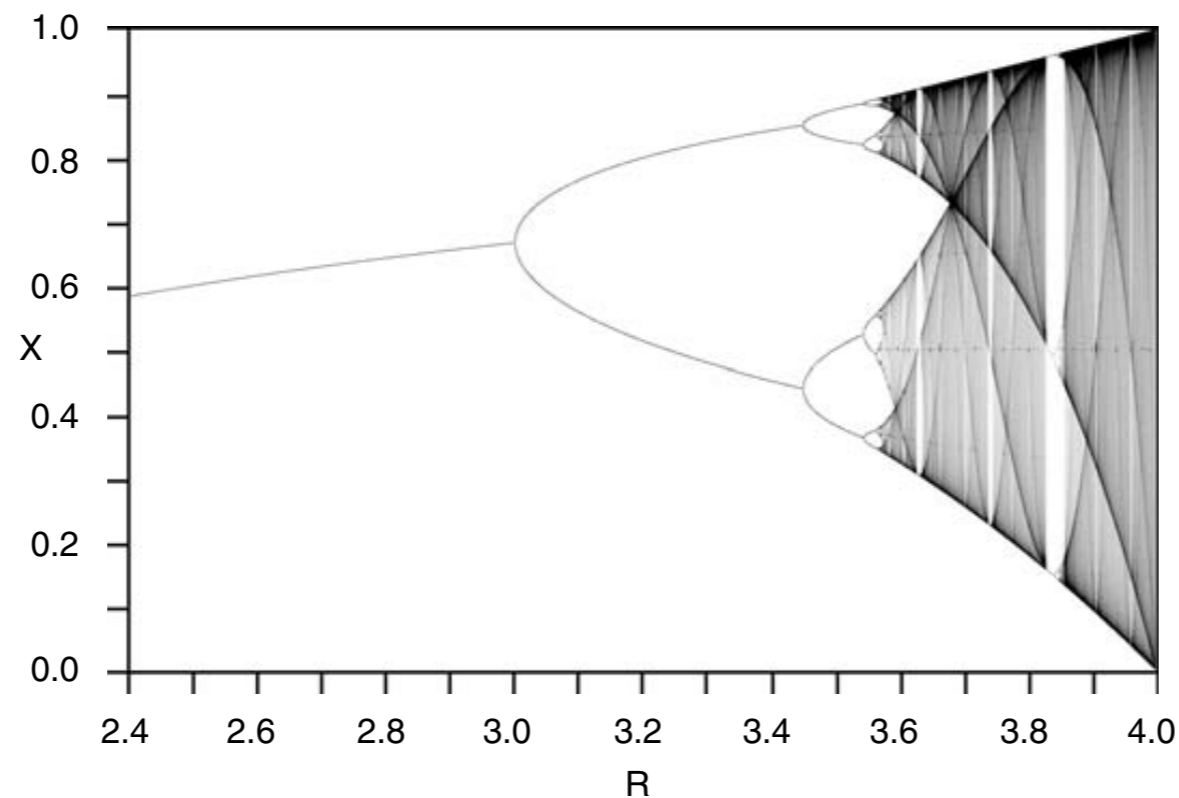


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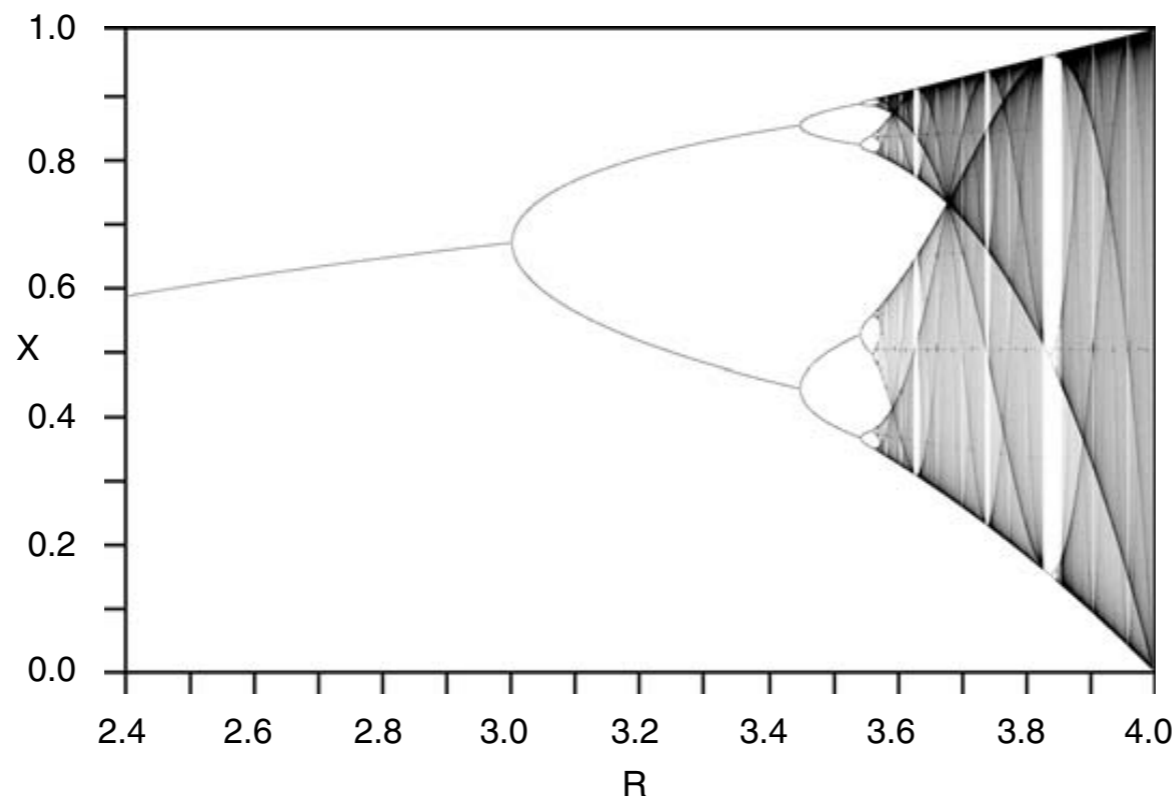
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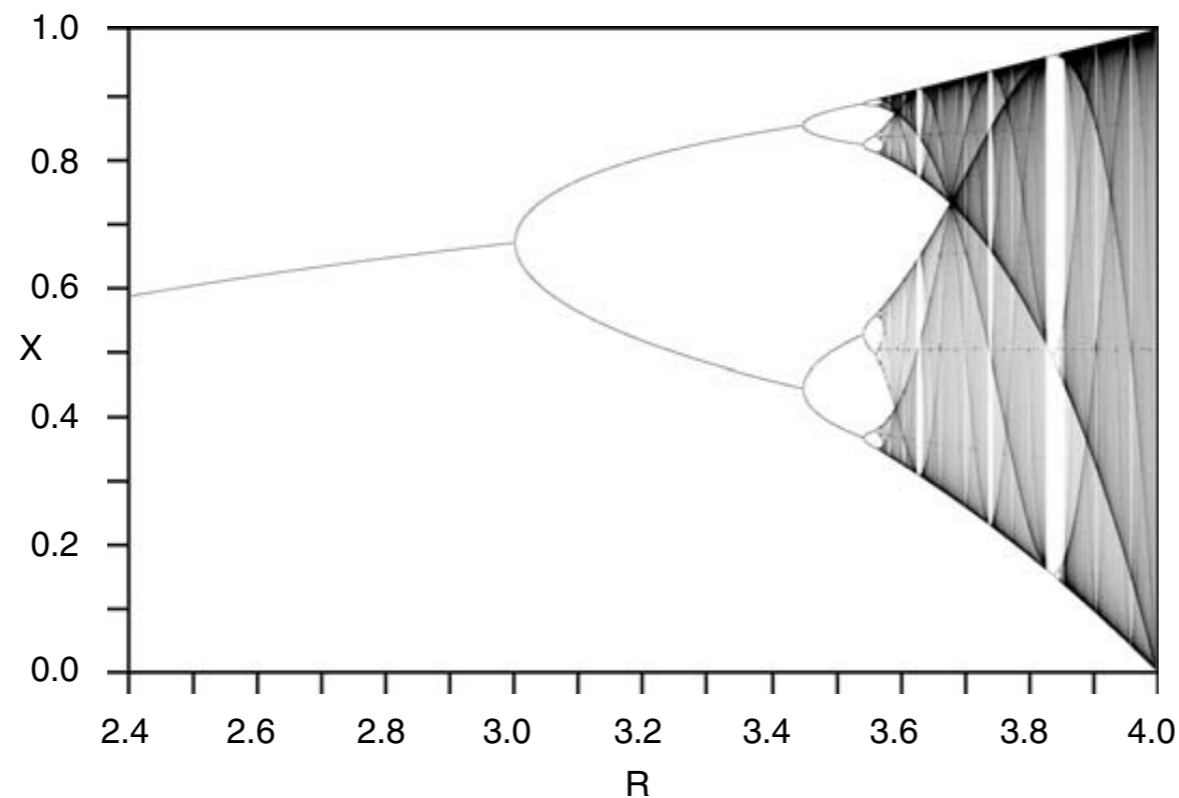
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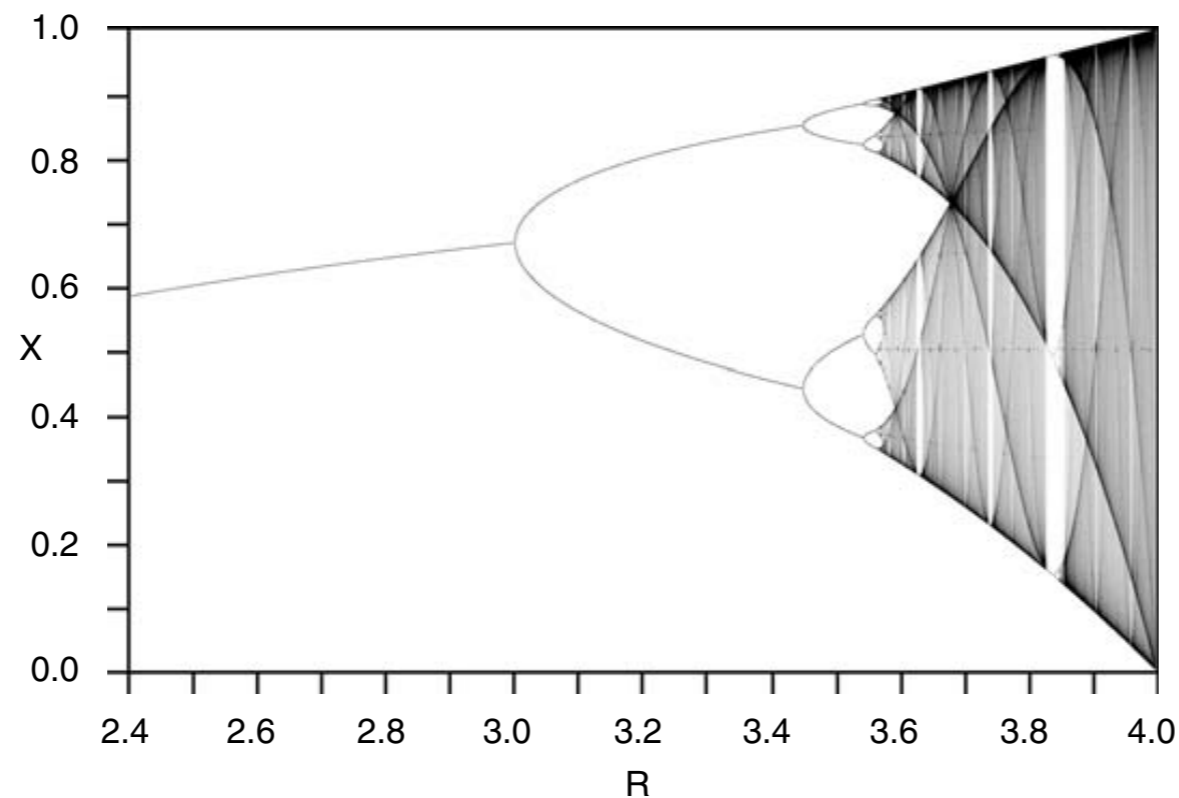
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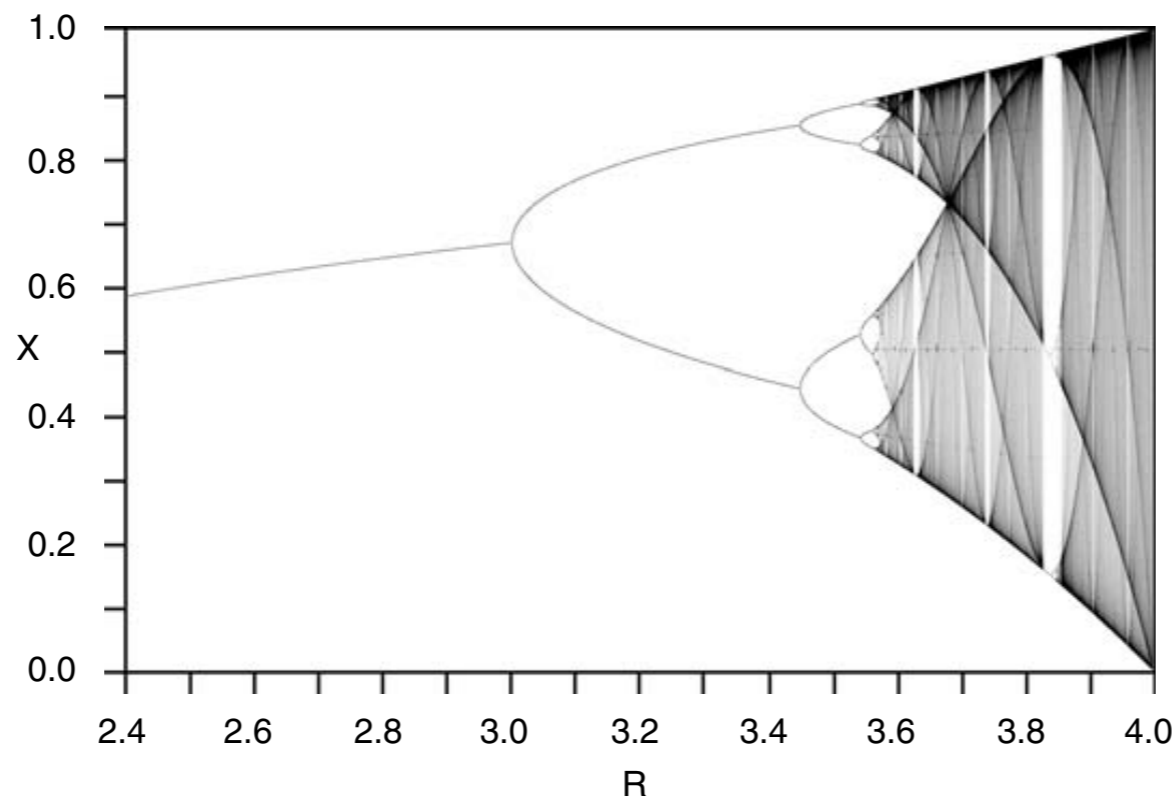
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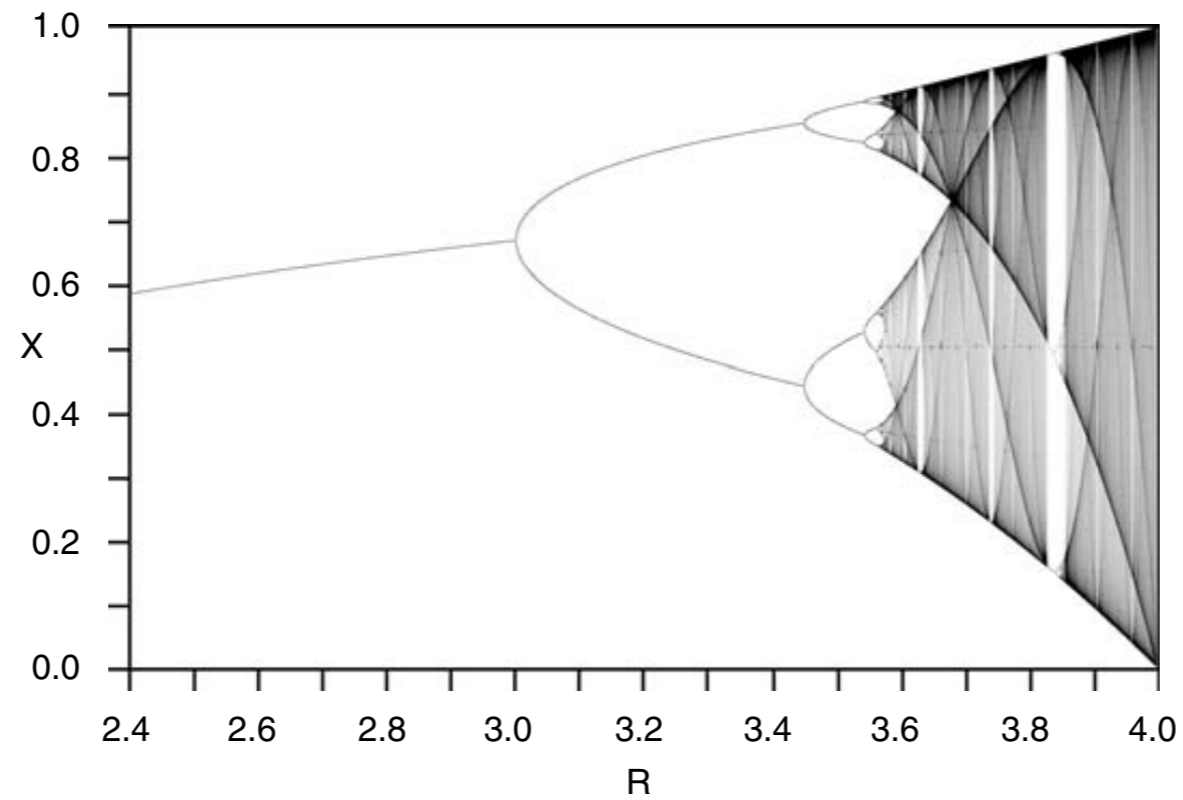
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RENORMALIZATION



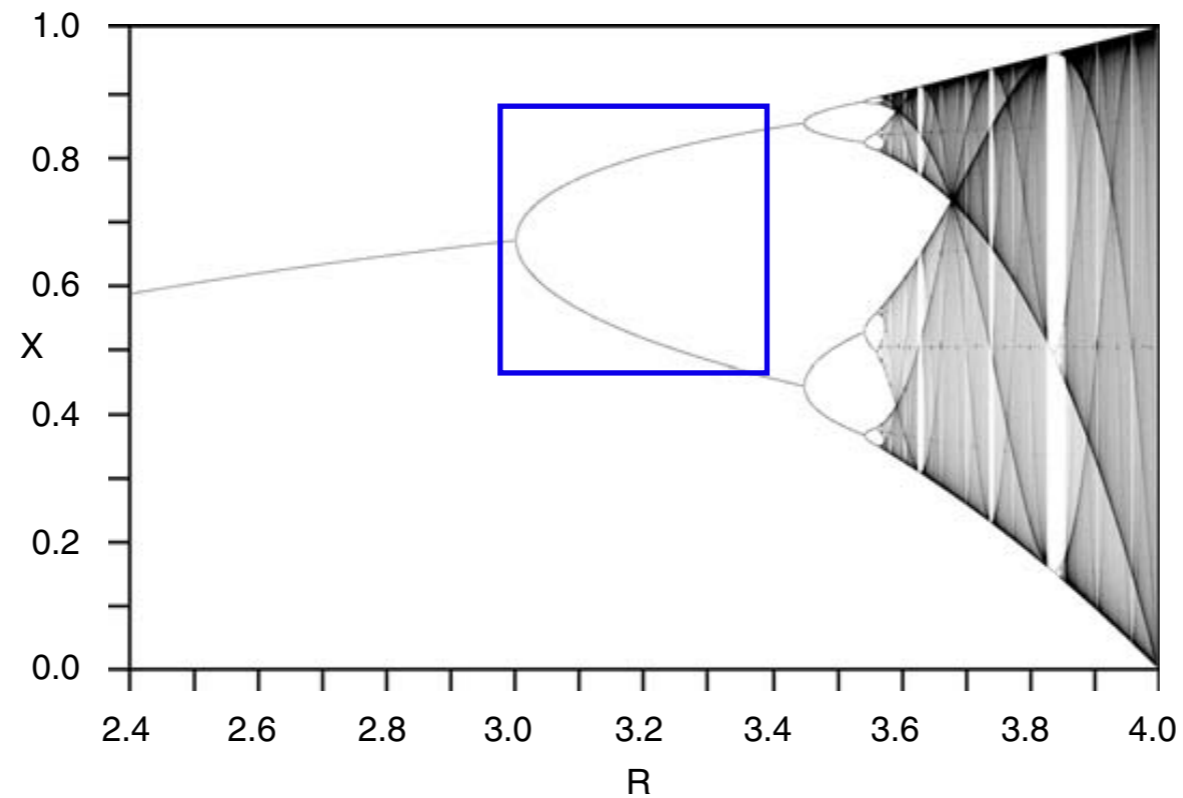
Scaling and Fractality

Look closely at bifurcation diagram. As you move from left (large) to right (small), what do you notice?



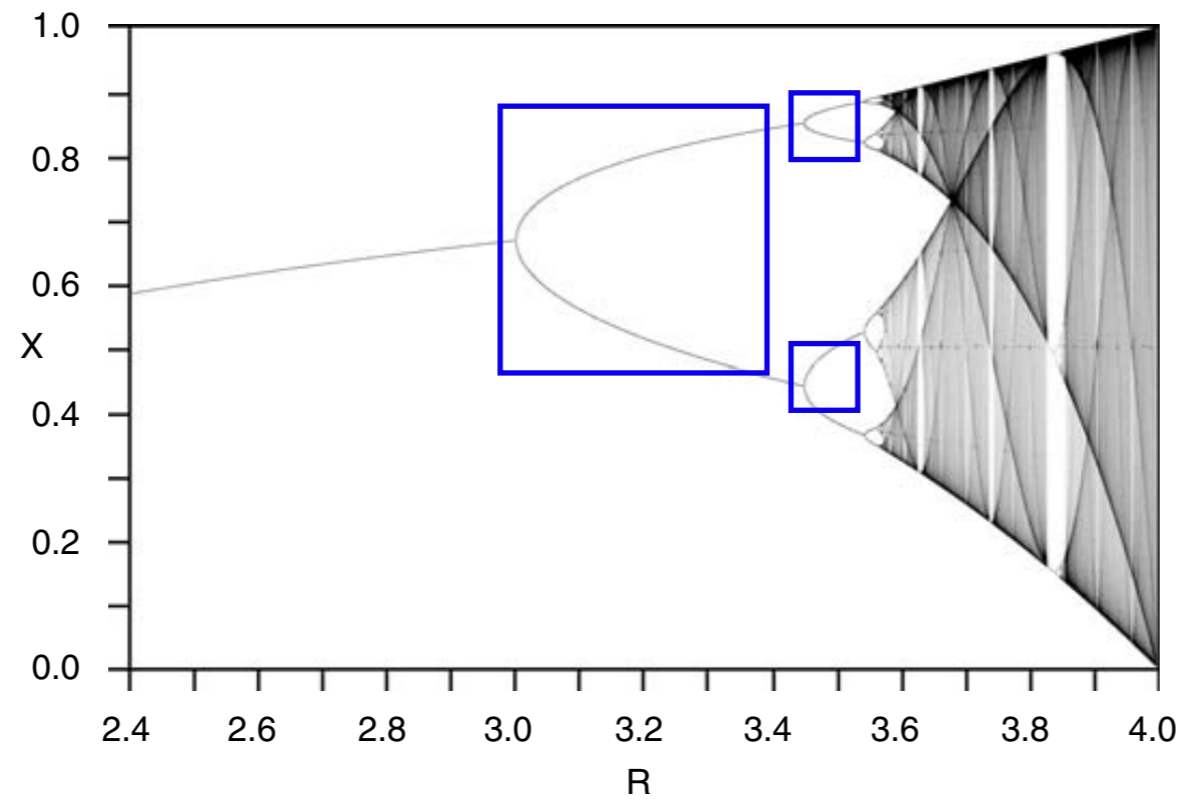
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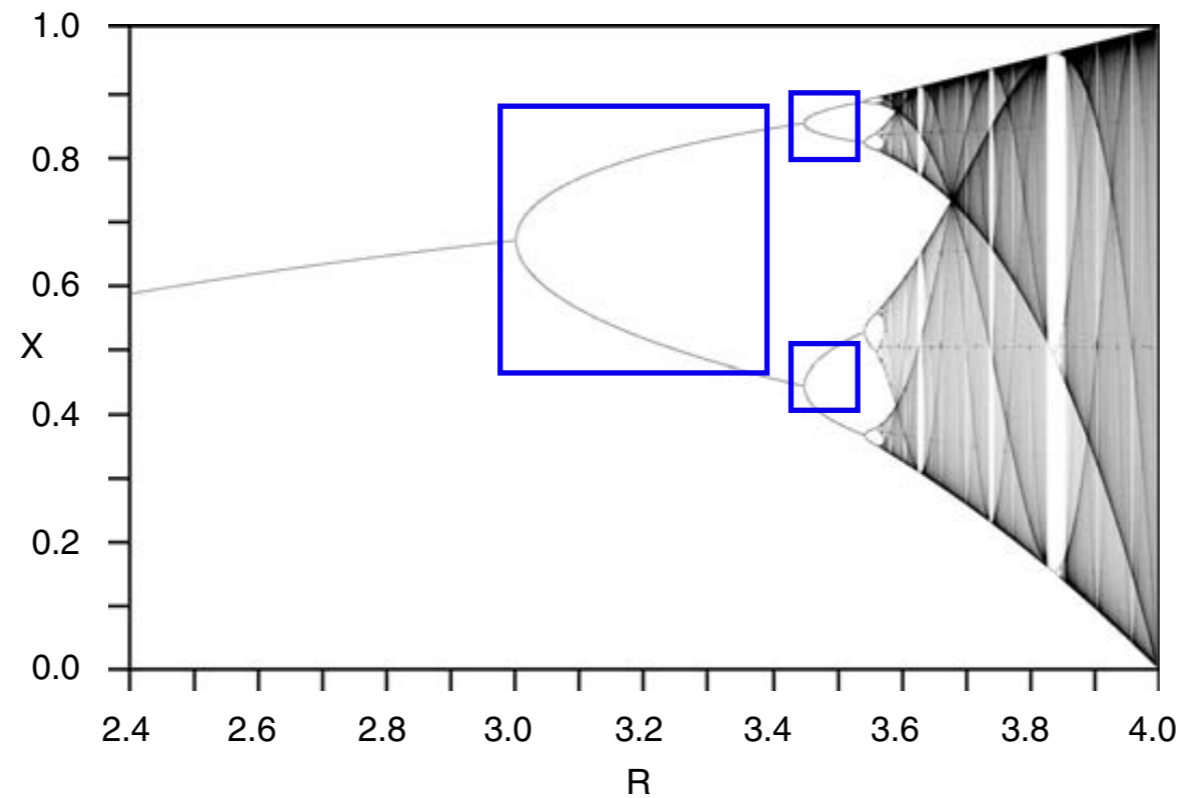
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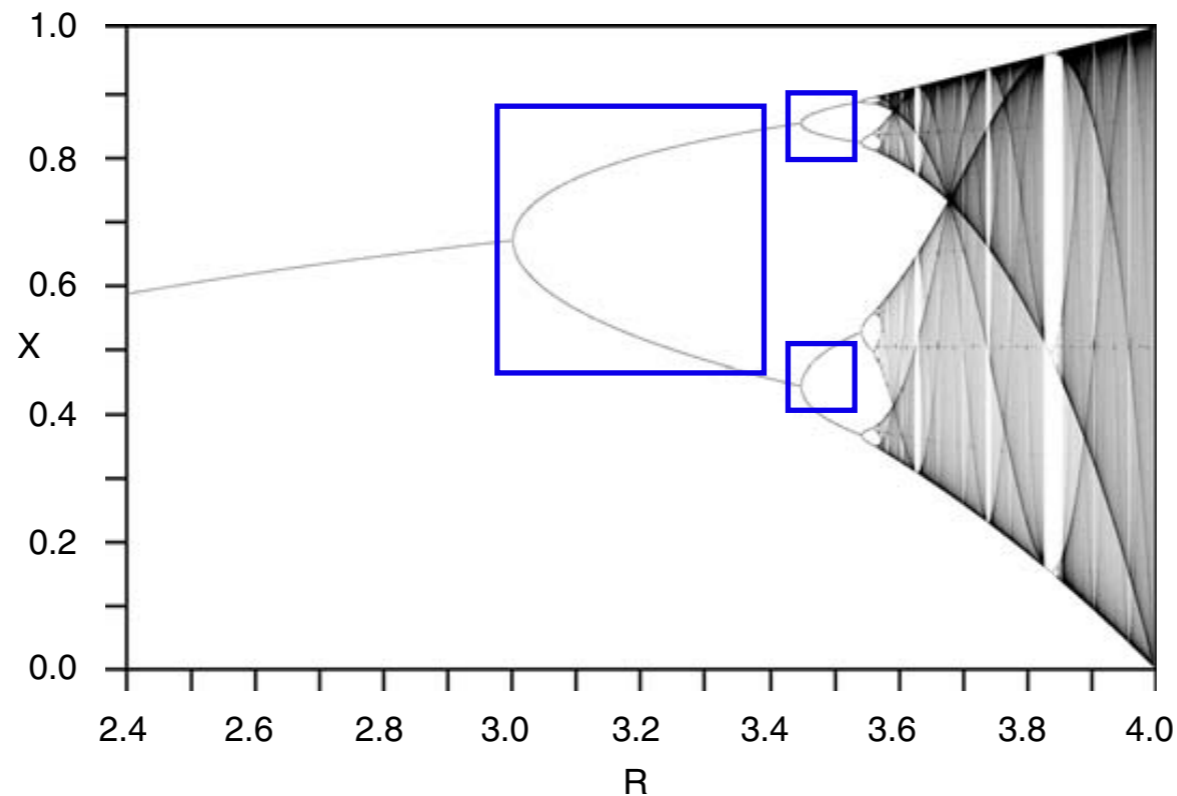
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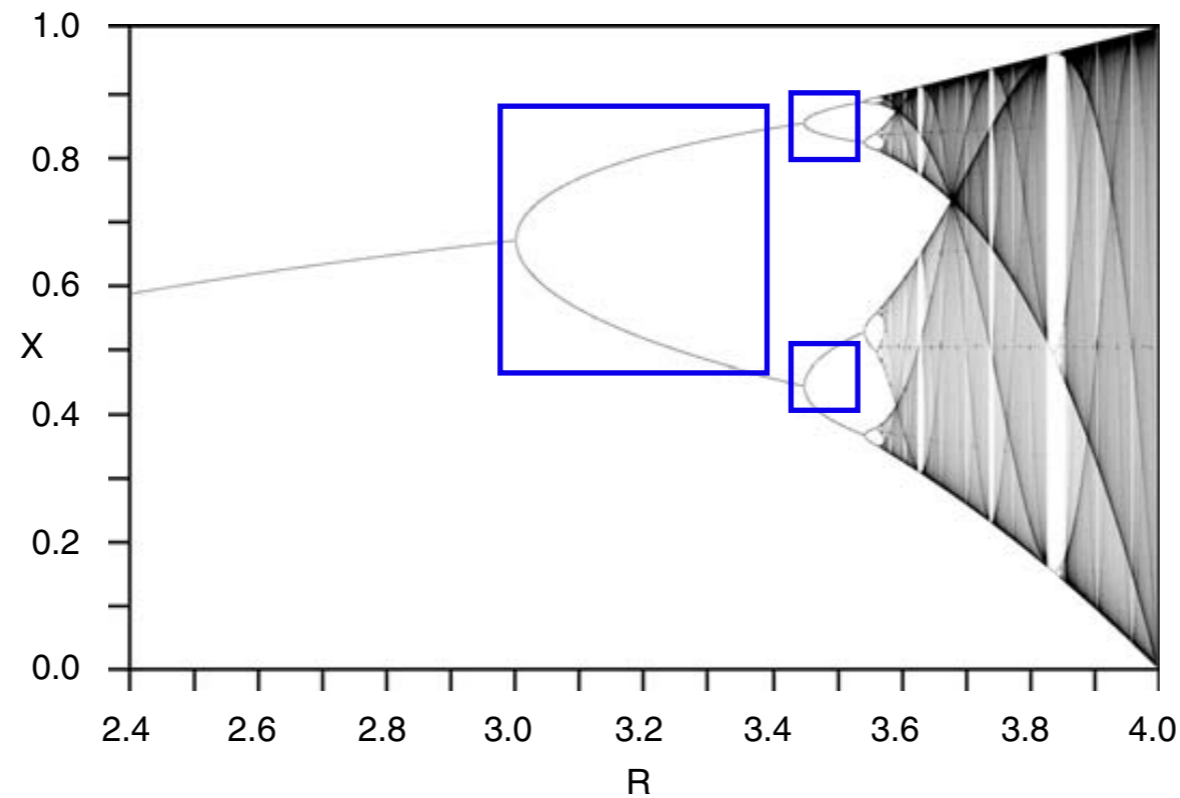


Self-similarity

Geometric self-similarity at different length scales

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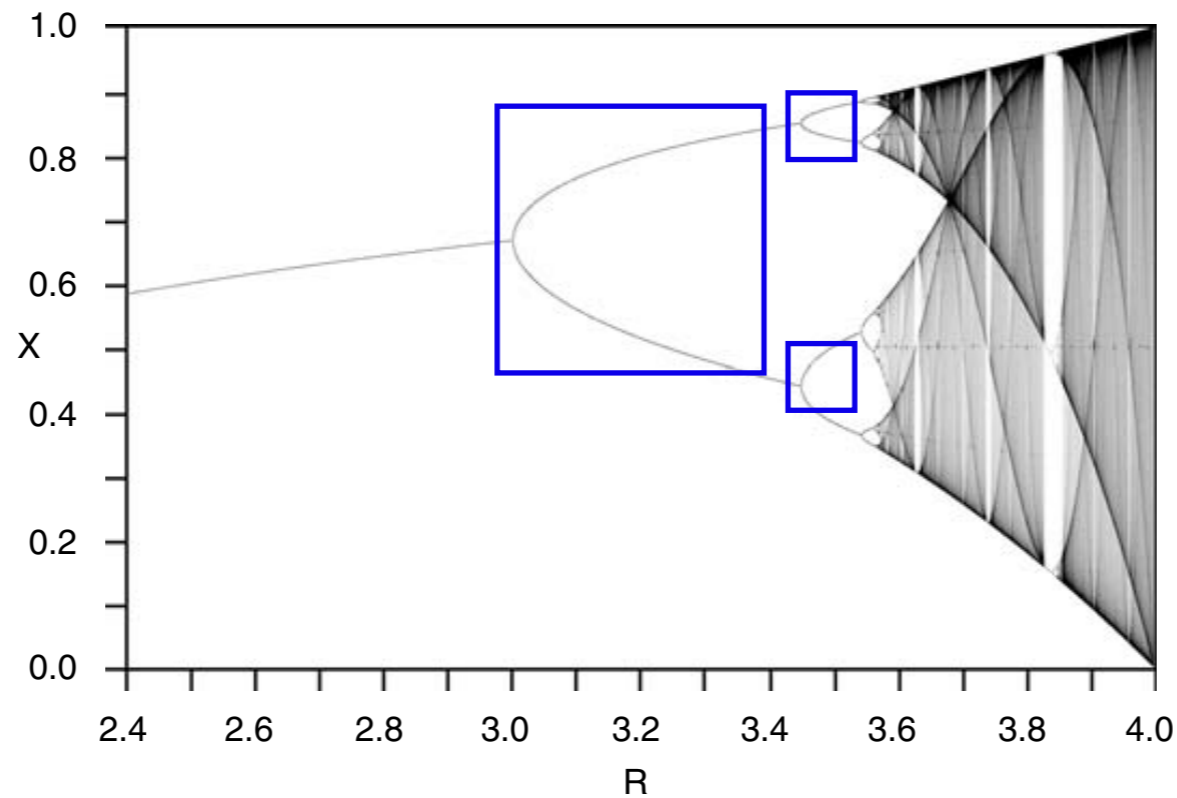
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Fractality

Fractals and Dimension

What does *dimension* actually mean?

Fractals and Dimension

What does *dimension* actually mean?

Start with a
line...



Fractals and Dimension

What does *dimension* actually mean?

**Start with a
line...**



Bisect it...



Fractals and Dimension

What does *dimension* actually mean?

**Start with a
line...**



Bisect it...



**Bisect it
again...**



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Each level is made up
of 2 half-size copies
of the previous level.

Fractals and Dimension

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Start with a line...



Bisect it...

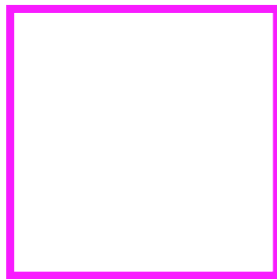


Bisect it again...



Each level is made up of 2 half-size copies of the previous level.

Now start with a square...



Fractals and Dimension

What does *dimension* actually mean?

Start with a line...



Bisect it...

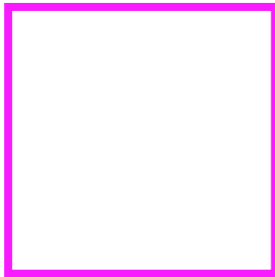


Bisect it again...

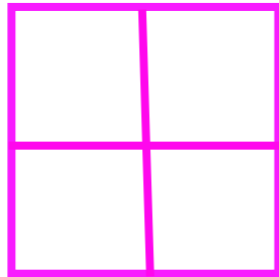


Each level is made up of 2 half-size copies of the previous level.

Now start with a square...



Bisect each side...



Fractals and Dimension

What does *dimension* actually mean?

Start with a line...



Bisect it...

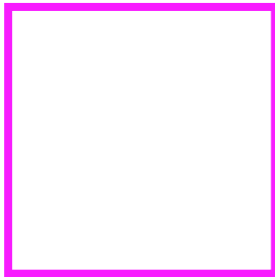


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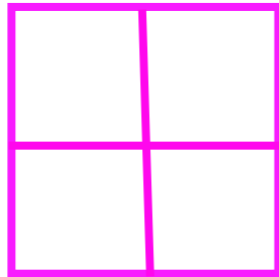


Each level is made up of 2 half-size copies of the previous level.

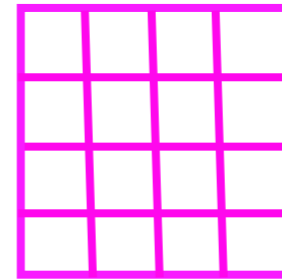
Now start with a square...



Bisect each side...



Bisect each side again...



Fractals and Dimension

What does *dimension* actually mean?

Start with a line...



Bisect it...

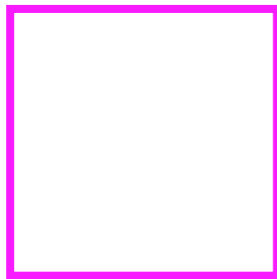


Bisect it again...

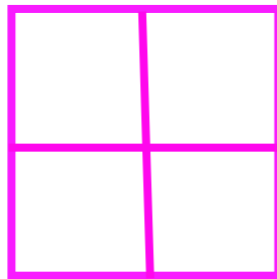


Each level is made up of 2 half-size copies of the previous level.

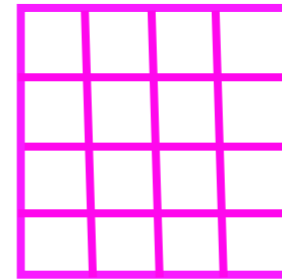
Now start with a square...



Bisect each side...



Bisect each side again...



Each level is made up of 4 1/4-size copies of the previous level.

Fractals and Dimension

What does *dimension* actually mean?

Start with a line...



Bisect it...

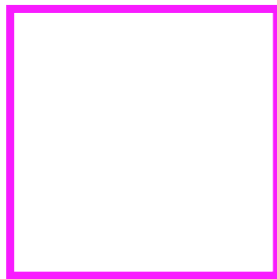


Bisect it again...

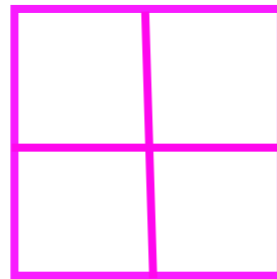


Each level is made up of 2 half-size copies of the previous level.

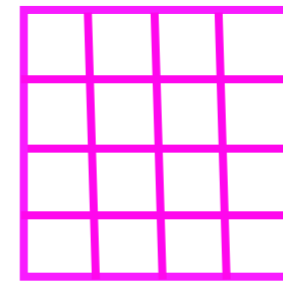
Now start with a square...



Bisect each side...



Bisect each side again...



Each level is made up of 4 1/4-size copies of the previous level.

If you do the same thing with a cube, you will find that each level is made up of 8 1/8-size copies of the previous level.

Fractals and Dimension

What does *dimension* actually mean?

Start with a line...



Bisect it...

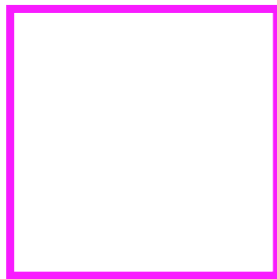


Bisect it again...

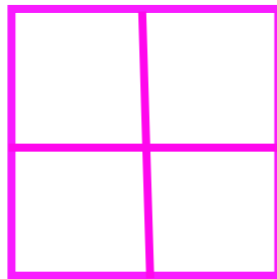


Each level is made up of 2 half-size copies of the previous level.

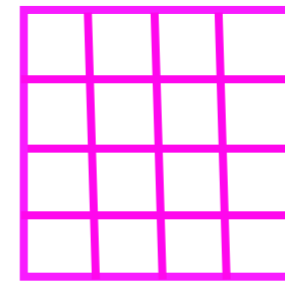
Now start with a square...



Bisect each side...



Bisect each side again...



Each level is made up of 4 1/4-size copies of the previous level.

If you do the same thing with a cube, you will find that each level is made up of 8 1/8-size copies of the previous level.

So what's the pattern?

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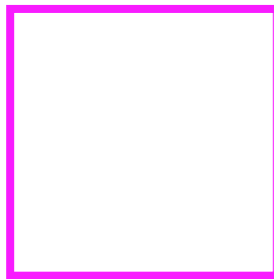


Bisect it again...

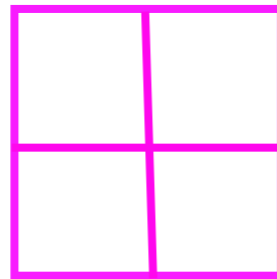


Each level is made up of 2 half-size copies of the previous level.

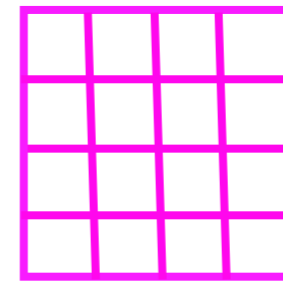
Now start with a square...



Bisect each side...



Bisect each side again...



Each level is made up of 4 1/4-size copies of the previous level.

If you do the same thing with a cube, you will find that each level is made up of 8 1/8-size copies of the previous level.

So what's the pattern?

Each level (*scaling*) is made up of smaller copies of the previous level, where the number of copies is:

$$N=2^{\text{dimension}}$$

Or more generally, $N=x^{\text{dimension}}$ where x is the number of divisions of a length-scale.

A Strange Dimension...

We weren't surprised by the dimension of *regular geometric* objects (lines, squares, cubes, etc.). What about the dimension of something a little less "regular"?

The Koch Snowflake

The Koch curve can be constructed by starting with an equilateral triangle, then recursively altering each line segment as follows:

1. divide the line segment into three segments of equal length.
2. draw an [equilateral](#) triangle that has the middle segment from step 1 as its base and points outward.
3. remove the line segment that is the base of the triangle from step 2



Calculating the Dimension of the Koch Curve

- 1) Draw a few iterations (3 or 4) of the Koch curve
- 2) How many times smaller are the line segments of the current level than were the line segments of the previous level? (How many divisions were made for each line?)
- 3) How many "copies" of the previous level does the current level contain?
- 4) Using the relation $N = x^{\text{dimension}}$, calculate the approximate dimension of the Koch curve. What do you notice?!

Fractal Dimension and Complexity

The “strange” results you found for the Koch curve are an example of *fractal dimension*.

Quantifies how the total size of an object will change as magnification changes



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‘Fractal dimension quantifies the “cascade of detail” in a complex system-- how interesting that detail is as a function of how much magnification you have to do at each level to see it.’



Summing up...

- **Nonlinear dynamics are a manifestation of self-organization and lead to emergent properties/behaviors in complex systems**
- **Study/classify systems based on types of universal behaviours/scalings they show**
- **One very useful measure of complexity is fractal dimension, which shows (roughly) how detail scales with magnification**